

1 **CHAPTER 8**

Waves and Water Dynamics

2 **A little wave haiku:**

- Gulf of Alaska
- miles and miles of storm wind fetch
- at Black's Beach, surf's up!

3 **Chapter Overview**

- Most waves are wind-driven.
- Most waves are generated by storms.
- Waves transmit energy across the ocean surface.
- Deep water and surf zone waves have different characteristics.
- Tsunami are special fast, long waves generated by seismic events.

4 **Wave Generation**

- Disturbing force causes waves to form.
- Wind blowing across ocean surface
- Interface of fluids with different densities
 - Air – ocean interface
 - Ocean waves
 - Air – air interface
 - Atmospheric waves
 - Water – water interface
 - Internal waves

5 **Types of Waves**

6 **Internal Waves**

- Associated with pycnocline
- Larger than surface waves
- Caused by tides, turbidity currents, winds, ships
- Possible hazard for submarines

7 **Wave Movement**

- Waves transmit energy
- Cyclic motion of particles in ocean
 - Particles may move
 - Up and down
 - Back and forth
 - Around and around

8 **Types of ocean waves**

9 **Progressive Waves**

- Progressive waves oscillate uniformly and progress without breaking
 - Longitudinal
 - Transverse
 - Orbital

10 **Longitudinal Waves**













- Also called push-pull waves
- Compress and decompress as they travel, like a coiled spring














11 **Transverse Waves**

- Also called side-to-side waves
- Energy travels at right angles to direction of moving particles.
- Generally only transmit through solids, not liquids

12 **Orbital Waves**

- Also called interface waves
- Waves on ocean surface

- 13  **Wave Terminology**
- Crest
 - Trough
 - Still water level
 - Zero energy level
 - Wave height (H)
- 14  **Orbital Wave Characteristics**
- Wave steepness = H/L
 - If wave steepness $> 1/7$, wave breaks
 - Wave period (T) = time for one wavelength to pass fixed point
 - Wave frequency = inverse of period or $1/T$
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- 15  **Orbital Wave Characteristics**
- Diameter of orbital motion decreases with depth of water.
 - Wave base = $1/2 L$
 - Hardly any motion below wave base due to wave activity
- 16  **Circular Orbital Motion**
- Wave particles move in a circle.
 - Waveform travels forward.
 - Wave energy advances.
- 17  **Deep Water Waves**
- Wave base – depth where orbital movement of water particles stops
 - If water depth is greater than wave base ($\geq 1/2 L$), wave is a deep water wave.
 - Lack of orbital motion at depth useful for floating runways and other structures
- 18  **Deep Water Waves**
- Case in point:
 - FLIP
 - (Floating Instrument Package)
- 19  **Deep Water Waves**
- Case in point:
 - FLIP
 - (Floating Instrument Package)
- 20  **Deep Water Waves**
- Case in point:
 - FLIP
 - (Floating Instrument Package)
- 21  **Deep Water Waves**
- Case in point:
 - FLIP
 - (Flipped!)
- 22  **Deep Water Waves**
- All wind-generated waves in open ocean
 - Wave speed = wavelength (L)/period (T)
 - Speed called celerity (C)
- 23  **Speed of Deep Water Waves**
- 24  **Shallow-Water Waves**

- Water depth (d) is less than $1/20 L$
 - Water “feels” seafloor
 - C (meters/sec) = $3.13 \sqrt{d}$ (meters) or
 - C (feet/sec) = $5.67 \sqrt{d}$ (feet)
- 25  **Transitional Waves**
- Characteristics of both deep- and shallow-water waves
 - Celerity depends on both water depth and wavelength
- 26  **Wave Motion and Refraction**
- 27  **Wind-Generated Wave Development**
- Capillary waves
 - Wind generates stress on sea surface
 - Gravity waves
 - Increasing wave energy
 -
- 28  **Wind Generated Wave Development**
- Capillary Waves
 - Ripples
 - Wind generates initial stress on sea surface
 - Gravity Waves
 - More energy transferred to ocean
 - Trochoidal waveform as crests become pointed
- 29  **Sea**
- Sea
 - Where wind-driven waves are generated
 - Also called sea area
- 30  **Factors Affecting Wave Energy**
- Wind speed
 - Wind duration
 - Fetch – distance over which wind blows
- 31  **Wave Height**
- Directly related to wave energy
 - Wave heights usually less than 2 meters (6.6 feet)
 - Breakers called whitecaps form when wave reaches critical steepness.
 - Beaufort Wind Scale describes appearance of sea surface.
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- 33  **Global Wave Heights**
- 34  **Beaufort Wind Scale**
- 35  **Maximum Wave Height**
- *USS Ramapo* (1933): 152-meters (500 feet) long ship caught in Pacific typhoon
 - Waves 34 meters (112 feet) high
 - Previously thought waves could not exceed 60 feet
- 36  **Wave Damage**
- *USS Ramapo* undamaged
 - Other craft not as lucky
 - Ships damaged or disappear annually due to high storm waves
- 37  **Wave Energy**
- Fully developed sea
 - Equilibrium condition

- Waves can grow no further
- Swell
 - Uniform, symmetrical waves that travel outward from storm area
 - Long crests
 - Transport energy long distances

38 **Fully Developed Sea**

39 **Swells**

40 **Wave Train Movement**

41 **Wave Interference Patterns**

42 **Wave Interference Patterns**

43 **Rogue Waves**

44 **Rogue Waves**

45 **Waves in Surf Zone**

- Surf zone – zone of breaking waves near shore
- Shoaling water – water becoming gradually more shallow
- When deep water waves encounter shoaling water less than $\frac{1}{2}$ their wavelength, they become transitional waves.

46 **Waves Approaching Shore**

- As a deep-water wave becomes a shallow-water wave:
 - Wave speed decreases
 - Wavelength decreases
 - Wave height increases
 - Wave steepness (height/wavelength) increases
 - When steepness $\geq \frac{1}{7}$, wave breaks

47 **Waves Approaching Shore**

48 **Breakers in Surf Zone**

- Surf as swell from distant storms
 - Waves break close to shore
 - Uniform breakers
- Surf generated by local winds
 - Choppy, high energy, unstable water
- Shallow water waves

49 **Three Types of Breakers**

- Spilling
- Plunging
- Surging

50 **Spilling Breakers**

- Gently sloping sea floor
- Wave energy expended over longer distance
- Water slides down front slope of wave

51 **Plunging Breakers**















- Moderately steep sea floor
- Wave energy expended over shorter distance
- Best for board surfers
- Curling wave crest











52 **Surging Breakers**

- Steepest sea floor
- Energy spread over shortest distance
- Best for body surfing
- Waves break on the shore

53 **Surfing**

- Like riding a gravity-operated water sled

- Balance of gravity and buoyancy
 - Skilled surfers position board on wave front
 - Can achieve speeds up to 40 km/hour (25 miles/hour)
- 54  **Wave Refraction**
- Waves rarely approach shore at a perfect 90-degree angle.
 - As waves approach shore, they bend so wave crests are nearly parallel to shore.
 - Wave speed is proportional to the depth of water (shallow-water wave).
 - Different segments of the wave crest travel at different speeds.
- 55  **Wave Refraction**
- 56  **Wave Refraction**
- Wave energy unevenly distributed on shore
 - Orthogonal lines or wave rays – drawn perpendicular to wave crests
 - More energy released on headlands
 - Energy more dissipated in bays
- 57  **Wave Motion and Refraction**
- 58  **Wave Refraction**
- Gradually erodes headlands
 - Sediment accumulates in bays
- 59  **Wave Reflection**
- Waves and wave energy bounced back from barrier
 - Reflected wave can interfere with next incoming wave.
 - With constructive interference, can create dangerous plunging breakers
- 60  **Wave reflection**
- 61  **Standing Waves**
- Two waves with same wavelength moving in opposite directions
 - Water particles move vertically and horizontally.
 - Water sloshes back and forth.
- 62  **Standing Waves**
- Nodes have no vertical movement
 - Antinodes are alternating crests and troughs.
- 63  **Tsunami**
- Seismic sea waves
 - Originate from sudden sea floor topography changes
 - Earthquakes – *most common cause*
 - Underwater landslides
 - Underwater volcano collapse
 - Underwater volcanic eruption
 - Meteorite impact – splash waves
- 64  **Tsunami Characteristics**
- Long wavelengths (> 200 km or 125 miles)
 - Behaves as a shallow-water wave
 - Encompasses entire water column, regardless of ocean depth
 - Can pass undetected under boats in open ocean
 - Speed proportional to water depth
 - Very fast in open ocean
- 65  **Tsunami**
- 66  **Tsunami Destruction**
- Sea level can rise up to 40 meters (131 feet) when a tsunami reaches shore.
- 67  **Tsunami**
- Most occur in Pacific Ocean
 - More earthquakes and volcanic eruptions

- Damaging to coastal areas
 - Loss of human lives
- 68  **Historical Tsunami**
- Krakatau – 1883
 - Indonesian volcanic eruption
 - Scotch Cap, Alaska/Hilo, Hawaii – 1946
 - Magnitude 7.3 earthquake in Aleutian Trench
 - Papua New Guinea – 1998
 - Pacific Ring of Fire magnitude 7.1 earthquake
- 69  **Historical Large Tsunami**
- 70  **Historical Large Tsunami**
- 71  **Indian Ocean Tsunami**
- December 26, 2004
 - Magnitude 9.2 earthquake off coast of Sumatra
 - 1200 km seafloor displaced between two tectonic plates
 - Deadliest tsunami in history
 - Coastal villages completely wiped out
- 72  **Indian Ocean Tsunami**
- Detected by Jason-1 satellite
 - Traveled more than 5000 km (3000 mi)
 - Wavelength about 500 km (300 mi)
 - 230,000–300,000 people in 11 countries killed
 - Lack of warning system in Indian Ocean
- 73  **Japan Tsunami**
- March 11, 2011 – Tohoku Earthquake
 - Magnitude 9.0 earthquake in Japan Trench
 - Felt throughout Pacific basin
 - Most expensive tsunami in history
 - Initial surge 15 meters (49 ft)
 - Topped harbor-protecting tsunami walls
 - Amplified by local topography
 -
- 74  **Japan Tsunami**
- Killed 19,508 people
 - Disrupted power at Fukushima Daiichi nuclear power plant
 - Reactors exploded
 - Radioactivity problem initiated
- 75  **Tsunami Warning System**
- Pacific Tsunami Warning Center (PTWC) – Honolulu, HI
 - Uses seismic wave recordings to forecast tsunami
 - Deep Ocean Assessment and Reporting of Tsunami (DART)
 - System of buoys
 - Detects pulse of tsunami passing
- 76  **Tsunami Watches and Warnings**
- Tsunami Watch – issued when potential for tsunami exists
 - Tsunami Warning – unusual wave activity verified
 - Evacuate people
 - Move ships from harbors
- 77  **Waves as Source of Energy**
- Lots of energy associated with waves
 - Mostly with large storm waves
 - How to protect power plants

- How to produce power consistently
- Environmental issues
 - Building power plants close to shore
 - Interfering with life and sediment movement

78  **Wave Power Plant**

79  **Wave Power Plants**

- First commercial wave power plant began operating in 2000.
- LIMPET 500 – Land Installed Marine Powered Energy Transformer
 - Coast of Scotland
 - 500 kilowatts of power under peak operating capacity

80  **Wave Farms**

- Portugal – 2008
 - Ocean Power Delivery
 - First wave farm
- About 50 wave power development projects globally

81  **Global Wave Energy Resources**

82  **End of CHAPTER 8**

Waves and Water Dynamics